

Application to participate in Barossa Illuminated 2015

Given Name _____

Last Name _____

Contact Number (mobile) _____

Email _____

Art Medium _____

Will you be bringing any digital equipment with you? Yes No

If YES, what digital equipment? _____
what programs do you have on it? _____

Please indicate if you are available for ALL the dates set out in the Key Dates section Yes No

If No please state dates and reasons _____

Please provide a brief description of your art background _____

Please return this form by **Friday 9th January 2015**, to:

Info@barossa.sa.gov.au or post to Manager, Community and Culture, The Barossa Council, PO Box 867, Nuriootpa SA 5355

barossa



illuminated

Barossa Illuminated, an initiative of the Barossa Council, will see the creation of a body of work for presentation in the Barossa Regional Gallery's new projection space. The works will showcase the diversity of local art and, through the new medium of digital projection, bring to life the variety of art, design and craft practiced in the region.

The work itself will be created by a group of ten to fifteen local artists who will be trained by core illuminart projection artists to utilise projection facilities to, either adapt existing work into projection, or create new digital works specifically for the exhibition.

The exhibition itself will run for six to eight weeks in March/April 2015.

Development

The works will be developed in collaboration with illuminart through a skills development program (a presentation, professional development workshop and feedback session) mounted in January to March 2015. This program will be led by the core illuminart artists Andy Petrusevics and Luke 'Zero' Shaw.

Participating artists will be invited to submit at least one digital artwork for inclusion in the exhibition.



Presenters

Andy Petrushevics

Andy Petrushevics is a highly regarded South Australian artist. In a career spanning thirty years he has worked as a painter, sculptor, animator, digital storyteller, filmmaker, broadcaster and musician. He has worked for ABC TV and joined illuminart in August 2014 to work on the burgeoning program of projection art. He formed part of the core creative team for the Anzac Albany Centenary, animating key scenes in the centrepiece spectacular, *Princess Royal Harbour Lights*.

Andy will be the principal presenter and facilitator of the workshops and conduct the final review of exhibition works.

Luke 'Zero' Shaw

Zero Shaw is visual artist, musician and animator. He first became involved in illuminart as a participant in the 2014 Night Mural Project in Port Adelaide. His vibrant energy and stunning images caught the attention of illuminart founder Cindi Drennan who subsequently invited him to join the company as an understudy animator and projection artist. Zero's baptism of fire was working alongside Cindi and Andy on the Anzac Albany projections, where he animated many of the key stories for *Anzac Projections and Storytelling*. His stunning imagery won many accolades. Zero is the living example of the way a visual artist can transform his existing practice into digital projection.

Zero will be technical coordinator of the workshops, advise participants on the adaptation of key visual art skills into digital art and assist Andy in the final preparation of work for the exhibition.



Photo credit; Illuminart projection: Indigenous painting from Mungart Boodja Art Centre, the opening of "Princess Royal Harbour Lights", Albany Entertainment Centre.
photo by Ed Janes

Key Dates

- | | |
|----------------------|--|
| Monday 19 January | Evening presentation. An overview of projection art. What it can do and how it does it. |
| Tuesday 20 January | Full day skills development workshop in basic digital skills and software programs (Photoshop, iMovie, VLC). Participants will be shown the parameters of the projection template, and how to capture suitable images and animate them for projection.

Participants will be encouraged to bring images of existing artworks, their cameras and other digital equipment (pcs, Macs, laptops, iPads, tablets, etc.) to learn how these can be utilised to create digital artworks suitable for projection.

Following the workshop, artists will have an initial development period of two weeks to work individually on their art works. |
| Wednesday 4 February | Half day feedback session. An opportunity for participants to present their works in progress, gain feedback and troubleshoot any problems. It will also be an opportunity for the exhibition presenters to raise any curatorial questions. |
| Friday 27 February | Deadline for submission of final artwork.

An illuminart animation artist will then stitch the works together and 'polish' them up to a suitable exhibition standard. |
| Saturday 7 March | Evening Exhibition opening. |

Please Note:

The workshops will be offered free to participating artists and will require a time commitment to the full process. Spaces are limited to so please fill out the attached application form and email back as soon as possible.

Further details can be obtained by emailing the Gallery at info@barossa.sa.gov.au.